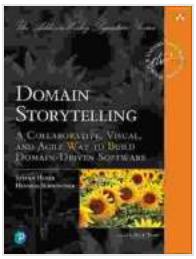
# Collaborative Visual and Agile Way to Build Domain Driven Software

Domain-driven design (DDD) is a software development approach that focuses on creating software that is closely aligned with the domain of the business. DDD uses a variety of techniques to model the domain, including domain-driven design patterns, object-oriented design, and agile development.

Agile development is a software development approach that emphasizes collaboration, flexibility, and continuous improvement. Agile development methods, such as Scrum and Kanban, help teams to deliver software quickly and efficiently.

This book will teach you how to use collaborative visual and agile techniques to build domain driven software. You will learn how to use domain-driven design to model your software, and how to use agile methods to develop it. This book is a must-read for anyone who wants to build high-quality, maintainable software.




**Domain Storytelling: A Collaborative, Visual, and Agile Way to Build Domain-Driven Software (Addison-Wesley Signature Series (Vernon))** by Stefan Hofer

4.8 out of 5

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|---|---|
| Language | : English |
| File size | : 10896 KB |
| Text-to-Speech | : Enabled |
| Screen Reader | : Supported |
| Enhanced typesetting | : Enabled |
| Print length | : 288 pages |

Domain-driven design is a software development approach that focuses on creating software that is closely aligned with the domain of the business. DDD uses a variety of techniques to model the domain, including domain-driven design patterns, object-oriented design, and agile development.

DDD is based on the idea that the domain of the business is the most important factor in determining the design of the software. The domain is the set of concepts and rules that govern the business. It includes things like the products and services that the business offers, the customers that the business serves, and the processes that the business uses.

DDD helps to ensure that the software is aligned with the domain by using a variety of techniques to model the domain. These techniques include:

- **Domain-driven design patterns:** DDD patterns are a set of reusable solutions to common problems in domain modeling. They can help you to model complex domains in a way that is both accurate and maintainable.
- **Object-oriented design:** Object-oriented design is a software design approach that uses objects to represent the concepts in the domain. Objects can be used to model both the data and the behavior of the domain.
- **Agile development:** Agile development is a software development approach that emphasizes collaboration, flexibility, and continuous improvement. Agile development methods, such as Scrum and Kanban, help teams to deliver software quickly and efficiently.

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Agile development is based on the idea that software development is a complex and unpredictable process. Agile methods help teams to manage this complexity by using a variety of techniques, including:

- **Collaboration:** Agile teams work closely together to plan, develop, and test software. This collaboration helps to ensure that the software meets the needs of the business and the users.
- **Flexibility:** Agile teams are able to adapt quickly to changing requirements. This flexibility helps to ensure that the software is delivered on time and within budget.
- **Continuous improvement:** Agile teams are constantly looking for ways to improve their processes and their software. This continuous improvement helps to ensure that the software is of the highest quality possible.

This book will teach you how to use collaborative visual and agile techniques to build domain driven software. You will learn how to use domain-driven design to model your software, and how to use agile methods to develop it.

This book is divided into three parts:

- **Part 1: to Domain-Driven Design**

- **Part 2: Collaborative Visual Modeling**
- **Part 3: Agile Development for Domain Driven Software**

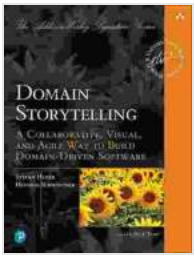
Part 1 of this book provides an to domain-driven design. You will learn the basic concepts of DDD, and how to use DDD to model your software.

Part 2 of this book introduces collaborative visual modeling. You will learn how to use visual modeling tools to create domain models that are both accurate and maintainable.

Part 3 of this book introduces agile development for domain driven software. You will learn how to use agile methods to develop domain driven software.

This book is a must-read for anyone who wants to build high-quality, maintainable software. You will learn how to use domain-driven design to model your software, and how to use agile methods to develop it. This book will help you to build software that is closely aligned with the domain of the business, and that meets the needs of the users.

Click here to Free Download your copy of Collaborative Visual and Agile Way to Build Domain Driven Software today!

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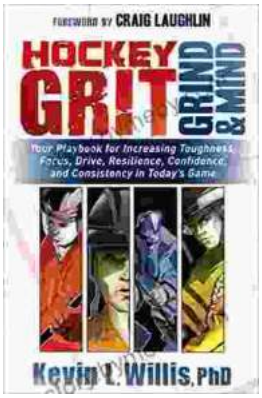


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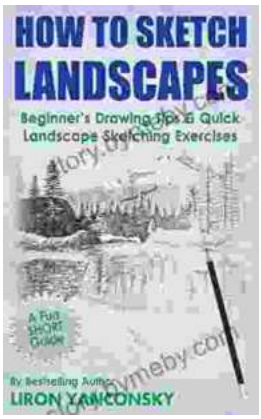


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